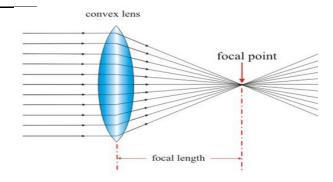
Chapter 6 LENSES

Lens

- A piece or glass or plastic which is shaped so Parallel incidents rays either CONVERGE (come together) at one point or DIVERGE (move apart) from one point
- ➤ Used to REFRACT light to form images
- Examples
 - o Prescription glasses
 - Contacts
 - Camera lens
 - Magnifying glass

CONVEX LENSES:



- > center of lens BULGES OUT
- causes light rays to bend TOWARDS each other (ex magnifying glass)
- used for FAR-SIGHTEDNESS

CONCAVE LENSES

- Center of lens is CAVED
- Causes light rays to bend AWAY
 From each other
 (diverge)
- Used for near-sightedness



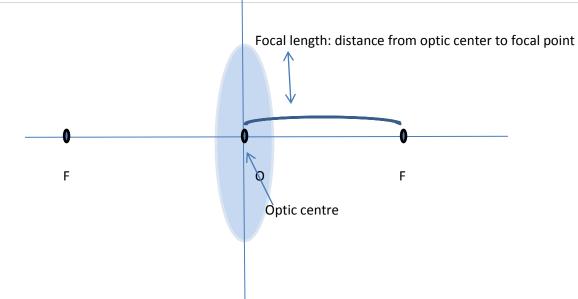




Double-Concave Lens

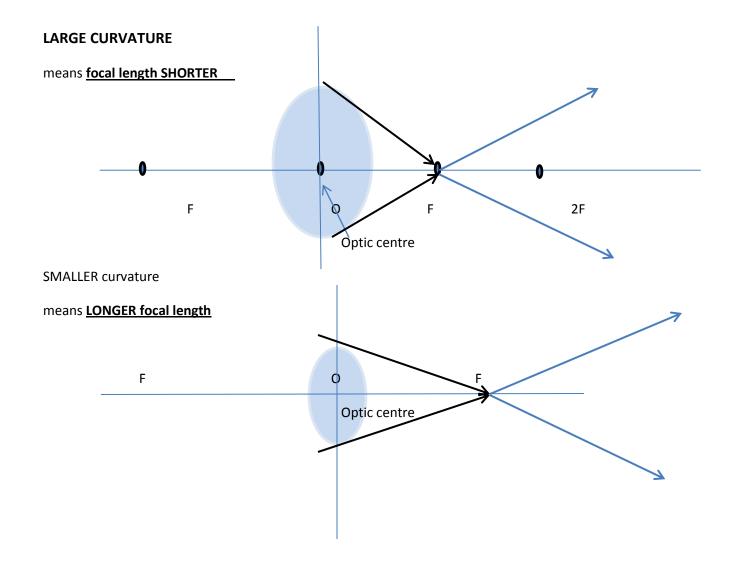


Convexo-Concave Lens



NOTE: LIGHT can go through lens BOTH WAYS

SO there are TWO focal points!

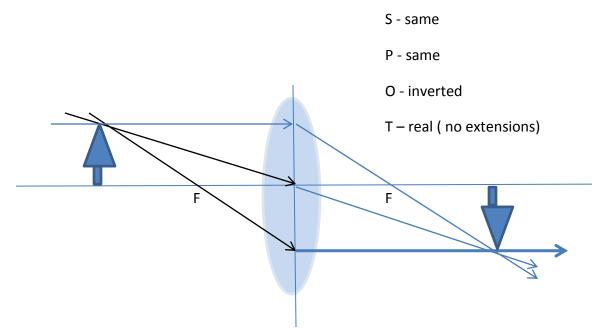


See chart on page 220

CONVEX LENSES

see page 216

- > Ray diagrams are **approximations** of what actually occurs
- A virtual image is located on the SAME SIDE of the lens as the object is on
- ➤ WHY? The refracted rays do NOT actually meet...i.e reflection not extended



NOTE: the Image is the same size and distance as the object is but it's INVERTED!

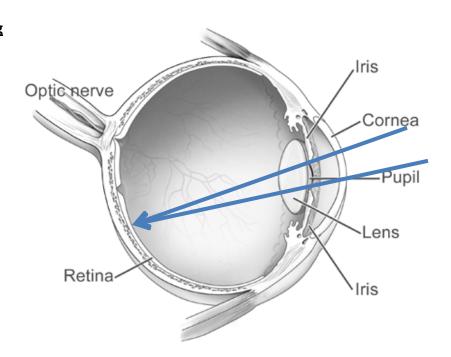
CORRECTING EYE PROBLEMS using

LENSES

NORMAL VISION

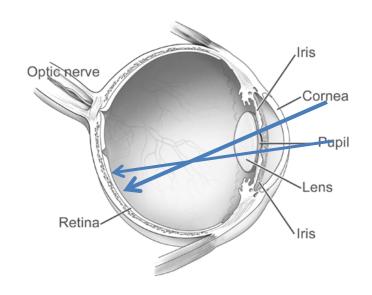
Our natural lens (behind the pupil and our cornea) REFRACTS incoming rays so they

CONVERGE at the retina



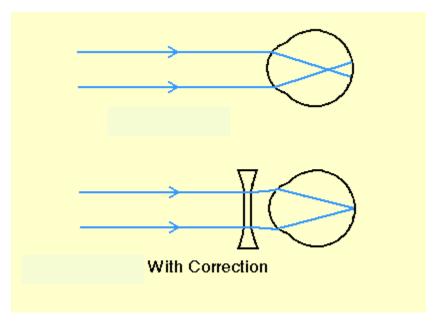
NEAR SIGHTED

- Lens converges the light ray to form image IN FRONT of the retina (they cross inside)
- When rays actually hit the retina, they a SPREAD OUT again and the image is BLURRY



FIX Near-sightedness-

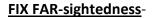
- > CONCAVE LENS is used
- > It DIVERGES the rays lightly so image forms on the retina



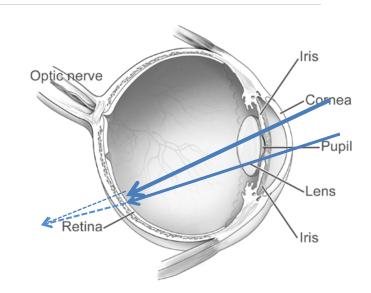
Ray slightly diverge

FAR SIGHTED

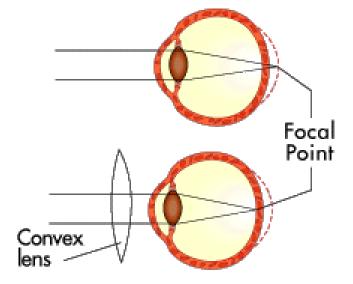
- Lens converges the light ray to form image BEHINDT of the retina (they cross outside
- ➤ the image is FUZZY



- > CONVEX LENS is used
- > image then forms on the retina



Cross past the retina (dotted)



ASTIGMATISM

see page 235

- > CORNEA has a DISTORTED SHAPE
- > SO images focus o MORE THAN ONE point on the retina
- > Causes BLURRY VISION

OPTICAL TECHNOLOGY

- ➤ Has been developed through TRIAL AND ERROR
- > Depends on the material that would lend itself to the specific application
- > Ex high water content plastics need to be invented before the contact lens

NOTE: SCI TECH takes place individually and in groups settings

Ex Galileo - individual

Invented the refracting telescope (uses LENSES only)

Newton - individual

Invented the reflecting telescope (uses lenses and mirrors)

Hubble Telescope

Used in space to get very clear images of the universe



Google – Hubble telescope