**Horizon Line (HL)**



- 9-3 oclock line

- placed slightly higher than vertically half way

**Vanishing Point (VP)** VP

- on HL HL

- place midway

**CONSTRUCTION LINES**

\***EXTREMELY LIGHT**

**\*ERASABLE**











TOP



HL

- use vanishing point to create top and

bottom of building

- top to HL is same as HL to Bottom





VP

BOTTOM

HL









Bottom tp side walk is larger vertically than side walk to bottom edge joining road





Side walk line

Side walk joining road









Vertical lines for sides of buildings













USE B-M-T for placement of vertical lines

Vary height of buildings



Create sides of some building to create more

depth in picture



WINDOWS

\*Sides vertical

\* Tops and bottoms to VP

- window frame

-loopy L

DOORS

-\*Sides vertical

\* Tops and bottoms to VP

- door frame

-closed or open door

- door details



Overhang

SKY (3B pencil)



1. happy face xs then smudge

2. letter M then smudge

3. Lifting off ( using eraser) then

smudge

CLOUDS (3B pencil)

- on scrap paper make build up of graphite

- use pencil using Cs in different

directions and size

- FLAT BOTTOMS and stretched

edges

-smudge in Os

- lift off on bottom pulling upward

since light source is by VP

Vary siding, texture and tonal values of

buildings



Road texture



- lighter by VP darker as it comes to

foreground

- texture lines radiant from VP

- shadow area by edge of side walk

- create dent lines for areas driven on alot

Detailing





**Two point VP** corner buildings two sides



VP VP



Create vertical closest edge

Create top and bottom of building to VPs





HL



Side walk lines

To VPS

- edge vertical





- top to VP using

- edge - vertical















* - use B-M-T for placement of lines top



Continue from above once construction lines are completed